

Discard Pile

Initiative

Character

Dynamic Pool: 4; Flow: 2

Divine Tiger

Faith+, Manifestation, Style

Through mental and physical discipline, the caster incorporates divine power into their martial arts.

Points

Tiger Strike

Close Quarters, Open Melee, Style

A fast slashing move, raking the opponent with claws or weapons.

Points

Faith [Specify]

Life, Soul

Deep belief in religion.

Points

Sprint

Rotate, Skill

Skilled in moving over short distances.

Points

Reaching Tiger

Effect, Manifestation+, Range (3), Rotate, Style

Strike a distant target as if standing next to them.

Points

Protect

Resistance, Static

Help an ally defend against an attack as long as the attacker is within the character's melee range.

Points

Intimidate

Range (1), Resistance, Static

Use fear to put an opponent off their action.

Points

Dice

Speed

Body, Life

Swift in movement and action.

Points

Dice

Toughness

Body, Life

Hardiness and resilience.

Points

Dice

Will Power

Life, Mind

Focus and determination

Points

Dice

Tiger Stance

Open Melee, Persistent, Static, Style+

Rakshasain fighting stance. Must be played with one or more Tiger style cards.

Points

Dice

Brawn

Body, Life

Physical strength.

Points

Dice

Tiger Style Expertise

Rotate, Skill, Style

Skilled in the use of Tiger fighting style.

Points

Dice

Attack

Opportunity, Static

Make an offensive action against a target whose move action ends within range of the character.

Points

Dice

Grace

Body, Life

Poised and smooth in movement.

Points

Dice

Society

Life, Soul

Believe in the importance of the many over the individual.

Points